

# Homestead



PC 0

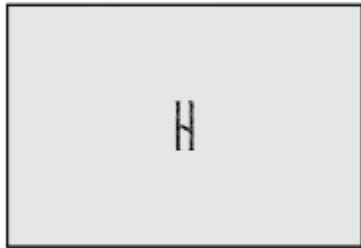
## Townhouse

Main Terrain Piece

LINEAR

DEF 1

ARM 1



Obscuring  
Impassable

## Walls

Side Terrain Piece

LINEAR

DEF 1

ARM 1



Rough Terrain (City)

## Walls

Side Terrain Piece

LINEAR

DEF 1

ARM 1



Rough Terrain (City)

NEW Rock Formation 1



PC 0

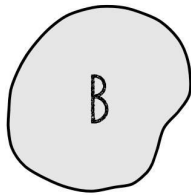
Boulder

Main Terrain Piece

LINEAR

DEF -

ARM 1



Obscuring  
Impassable

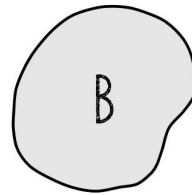
Boulder

Side Terrain Piece

LINEAR

DEF -

ARM 1



Obscuring  
Impassable

Dense Forest (small)



PC

0

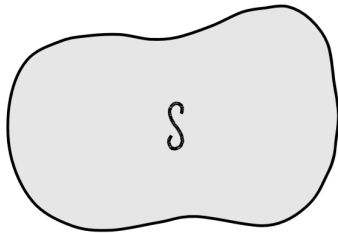
Forest

Main Terrain Piece

AREA

DEF 1

ARM -



Obscuring

Rough Terrain (Forest)

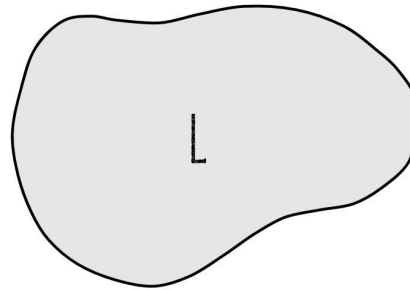
Forest

Side Terrain Piece

AREA

DEF 1

ARM -



Obscuring

Rough Terrain (Forest)

# Fog-shrouded Marsh



PC 0

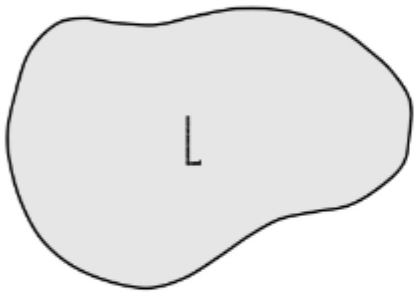
Swamp

Main Terrain Piece

AREA

DEF 1

ARM -



Slow

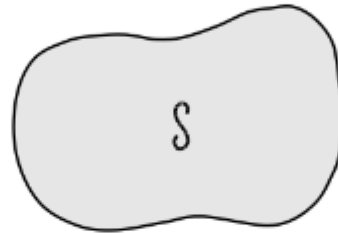
Dense Fog

Side Terrain Piece

AREA

DEF -

ARM -



Obscuring  
Shrouded

**NEW Rocky Outcrop (small)**



PC

0

Rubble

Main Terrain Piece

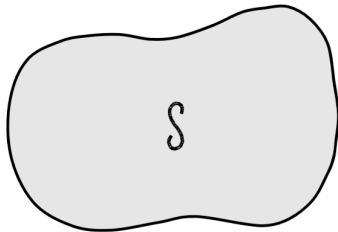
AREA

DEF

-

ARM

1



Rough Terrain (Rocks)

Rubble

Side Terrain Piece

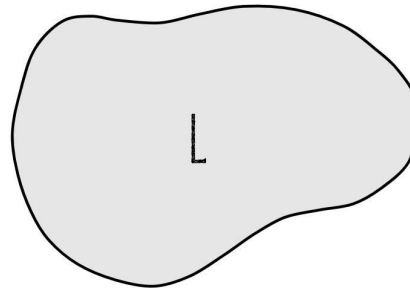
AREA

DEF

-

ARM

1



Rough Terrain (Rocks)

